## Introduction

In this blog entry I would like to give an introduction to the NEW Script Portlet using AngularJS. I will also show you how to develop a sample weather application using the Script Portlet using AngularJS.

This sample is only for demo purposes, and is by no means a completed application. In addition, this blog entry does not cover all the features of AngularJS or the Script Portlet.

# What is Script Portlet?

The Script Portlet is IBM's version of <u>http://jsfiddle.net</u>. It allows developers to write an application using JavaScript, HTML and CSS technologies. You only need a browser to develop and run these technologies.

# **Installing Script Portlet**

You can download Script Portlet from <u>Greenhouse</u>. This Portlet is constantly being updated with new features. At the time of this writing the Portlet is at version 1, update 3.

Your portal server should be at least at V8.0.0.1 CF 11 to install version 1.3 of Script Portlet.

Once your Portal is updated, follow the steps in the "readme.pdf" to install the Portlet. This file is located in the .zip file you downloaded from Greenhouse.

# **Hello World**

So now that you have your Script Portlet, let's do a simple "Hello World"

**1.** Place the Script Portlet on a portal page.

**2.** Click "Edit Mode" on the top right of the page. This will enable the "Edit" link on your Portlet.

Home	Administration	Applications	Search Center	Tag Center	Sample	Edit Mode	Published Site Viewing published content
							viewing published content

**3.** Click the "Edit" link on the Portlet. This will launch four panels.

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Script Portlet Editor				
Script Portlet Content Item Edit .ast modified Jul 1, 2014 10:28:02 AM EDT by wpsadmin   (	Created by wpsadmin	Insert  Save Dependencies		
1	HTML   <head> [4]</head>	1 JavaScript 🖻		
1	CSS 🗄	Preview 🗉 🚛		

**HTML/<head>:** In this panel you can write your HTML code. Click on the <head> link to open the Head panel. Here you can write any code that you want to place in the <head> section of your Portal page. Note: If you want to include any JS or CSS files you can place them under the "Depedencies" section, explained later.

**CSS:** In this section put any CSS classes you want to define.

JavaScript: In this section place any JavaScript code you may have.

**Preview:** Once you click the "Save" button, your application can be previewed in this panel. For all these panels you have an icon that looks like this: ▲ . Click on this icon to expand the panel. In the Preview panel you can also preview the application in a new browser window, just click the new browser icon.

**Dependencies:** You can define any external JS or CSS dependencies here. Just give the URL and click the "+" button to add the external resource to your application. Any dependencies you define here are automatically added to <head> section of the page. **Rename the Portlet:** You can rename the Portlet title. Click "Edit" link next to "Script

Portlet Content Item". Rename it to "Hello World".

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**4.** Now that we know the interface, let's continue with our Hello World app. Place the below code in their respective panels.

### HTML:

```
<div>
    <h2 name="page_header_text" class="blockHeading">Hello, world</h2>
    <input type="button" onclick="helloShowAlert()" value="Click Me">
    </div>
```

#### JavaScript:

```
function helloShowAlert() {
   alert("Hello, Script Portlet!");
}
```

5. Click the Save button. This will render the application in the Preview panel.

Script Portlet Editor Hello World Edit			
Last modified Jul 1, 2014 10:52:59 AM EDT by wpsadmin   Created by	Insert  Save Dependencies Insert  Save Dependencies JavaScript JavaScript JavaScript		
	Hello, world Click Me		

6. Click on the "Click Me" button. It will display an alert that says "Hello, Script Portlet".

Hello,	Script Portlet!
	ОК

7. Great, we finished our first application.

# Some More Details About Script Portlet

All the code you develop in script Portlet is stored within IBM Web Content Management found on the Portal server.

Head

#### Head

No markup has been entered into this field

#### - CSS

#### CSS

No markup has been entered into this field

* HTML				
TML				
Export				
	<div></div>			
		<h2 class="blockHeading" name="page_header_text">Hello, world</h2>		

#### JavaScript

#### **JavaScript**

```
Export
function helloShowAlert() {
   alert("Hello, Script Portlet!");
}
```

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ibm.portal.head.contribution.link.css.href

You could create your own WCM project using managed pages and create a Portlet using Script Portlet. This project can then use WCM workflows to approve the page and Portlet for release and change management control.

Overview Content Style	Layout
Page Properties Published   Jun 24	Project
Name: HelloWorld	Create a new project:
Friendly Url: None	wpsadmin - Jul 1, 2014
Workflow Stage: None	Add to favorites
Web Content: HelloWorld	Create

For more details on Managed pages please refer to the IBM Wiki.

# What is AngularJS?

<u>AngularJS</u> is like any other JavaScript framework (such as jQuery, Dojo, Prototype.js etc.), but with one key difference. AngularJS is based on a MVC framework. With growing demand to make web applications work more like desktop applications, you need to carefully design your front end views. If your JavaScript is all over the place with <script> tags then it will be impossible to maintain. With other frameworks like jQuery and Dojo, you as a developer should put extra effort to design your application properly. But with AngularJS (much like Spring and Struts) it provides guidelines of how to develop an MVC application.

# Say Hello to AngularJS

Let's develop a simple application before we develop a bigger application.

**1.** Place the script Portlet on the portal page and open the editor.

2. Add <u>https://ajax.googleapis.com/ajax/libs/angularjs/1.3.0-beta.13/angular.min.js</u> as the

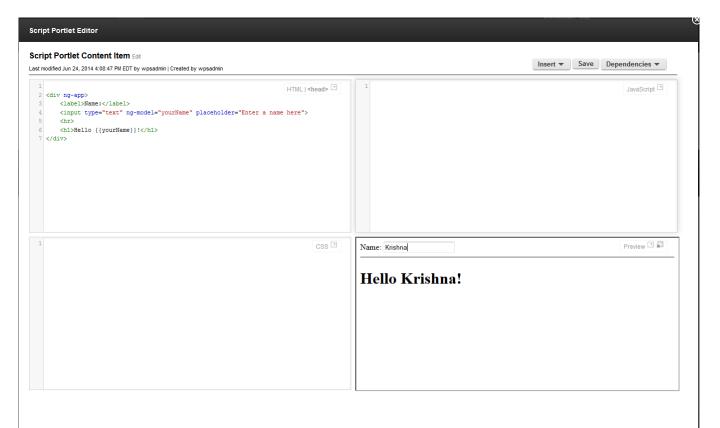
**3.** Directives are notations letting AngularJS know what that block means. For example "ng-app" lets the framework consider that block as an application. This "ng-app" directive makes AngularJS take care of some important tasks on your behalf. The "ng-app" directive makes sure it initializes the models (ng-model), controllers (ng-controller), views (ng-view), etc. as the application is loaded.

We use {{someModelReference}} format to reference a model, typically meaning a data element. This information is enough to complete our first AngularJS application.

**4.** Copy the below code in HTML panel.



**5.** Click the "Save" button. The application is opened in Preview panel. Type your name in the text box.



# **AngularJS Building Blocks**

As seen in the above example, with some simple directives we made our code simple and clean, but at the same time we achieved some functionality without any JavaScript code. Now our code looks more readable. Let's explore the building blocks of this framework.

## Module

A module is like an application. You can have one or more modules/applications on a page. In the above application "ng-app" initializes an application. A module can be initialized as

ng-app="MyModuleName". Modules contain models, controllers, views, factories, services, etc.

### Model

Any framework model represents your data. In AngularJS you can define what a model is. It can be as simple as string or it could be an object. You use "ng-model" to bind your data to HTML controls. You can also reference your model using {{yourObject.attribute}}

Model data is properly scoped when you use "ng-app" directive. Models can be further scoped using "ng-controller". They can also be passed between controllers or views.

### Controller

As in any MVC framework, your controller is the bridge between model and view. Controller can do custom logic, invoke a factory/service to call backend and construct the data model and hand it over to appropriate view.

### View

View is the markup for the application. "ng-view" defines a view. There can be multiple views in an application. Each view is a HTML template that has place holders for model data and event handlers to hand over control to Controllers.

### Routing

Routing is the configuration that defines which view to invoke and which control to be used. In the below example when "/list" is the path, it renders the "list.html" template and passes "ListCtrl" controller.

```
$routeProvider
   .when('/list', {
    controller:'ListCtrl',
    templateUrl:'list.html'
})
```

### **Factory/Service**

Factory/Service is used to make a reusable service. Typically controllers invoke one or more services.

# Weather App

Let's develop a sample weather application using some of the features of AngularJS.

Since we have only one view, we don't have to define the view explicitly or configure the routing. You can explore more on views and routing at <u>https://angularjs.org/</u>.

We use a free REST API to develop this application. You need a create a free account at <a href="http://www.wunderground.com/weather/api/d/docs?d=data/index&MR=1">http://www.wunderground.com/weather/api/d/docs?d=data/index&MR=1</a>

This free account will generate a key, which should be used in our sample application.

# Dependencies

Define the following dependencies.

- 1. <u>https://ajax.googleapis.com/ajax/libs/angularjs/1.3.0-beta.13/angular.min.js</u>
- 2. <u>http://maxcdn.bootstrapcdn.com/bootstrap/3.2.0/css/bootstrap.min.css</u>

We use bootstrap to control the look and feel. Bootstrap is an open source CSS utility to create responsive applications.

## JavaScript

Place the following code in JavaScript panel. Code is explained with inline comments.

```
/*Define the module*/
angular.module("WeatherApp", []);
/*Factory or Service*/
/*Self initializing function*/
(function() {
   /*$http is passed to the function be the framework. $http is used to
make ajax calls.*/
   var WeatherFactory = function($http) {
        var factory = {};
        /*Define a function that makes the Ajax call*/
       factory.getWeather = function (address) {
        /*The following url is configured in Ajax proxy (explained later).
Replace <YourKey> with the key that you got from the free weather service
account.*/
            return
$http.get('/wps/proxy/http/api.wunderground.com/api/<YourKey>/conditions/f
orecast/q/' + address + '.json');
       1;
        return factory;
   };
    /*Register the factory to the module.*/
   angular.module('WeatherApp').factory('WeatherFactory',
WeatherFactory);
}());
/*Controller*/
/*Self initializing function*/
(function() {
   /*$scope is passed to the function be the framework. $scope is used to
store model objects in appropriate scope. WeatherFactory is also passed to
the controller by the framework*/
   var WeatherController = function ($scope, WeatherFactory) {
       $scope.address = null;
       $scope.weather = {};
       $scope.isForecastUnAvailable = true;
        var getWeather = function(address) {
            $scope.address = address;
```

### HTML

Place the following HTML code in HTML panel. Code is explained with inline comments.

```
<!-- Defines Weather App -->
<div ng-app="WeatherApp">
<!-- Binds WeatherController -->
<div ng-controller="WeatherController">
   <div class="container-fluid">
       <form class="form-inline" role="form">
         <div class="form-group">
           <label for="address">Zipcode</label>
           <!-- Binds address to weather. -->
            <input type="text" class="form-control" id="address"
placeholder="Zipcode" ng-model="address" size="5">
         </div>
          <!-- ng-click defines event handler. Calls Controller
getWeather (address) -->
           <button class="btn btn-primary" ng-
click="getWeather(address)">Get Weather</button>
       </form>
       <!-- ng-hide hides the block when isForecastUnAvailable is true -->
       <div ng-hide="isForecastUnAvailable">
           <div class="row">
                <!-- {{}} binds data returned from REST call. -->
<h1>{{weather.current observation.display location.full}}</h1>
           </div>
           <div class="row">
                <div class="col-md-1">
                  <div>
                    <img alt="Partly Cloudy"
src="{{weather.current observation.icon url}}">
                 </div>
                  <div>
                    <span>{{weather.current observation.weather}}</span>
```

```
</div>
                </div>
                <div class="col-md-1">
                  <div style="color: #fe9a3b;">
                    <h1>{{weather.current observation.temp f}}°F</h1>
                  </div>
                  <div>
                      <span>Feels Like</span>
                      <span style="color: #fe9a3b;">
<span>{{weather.current observation.feelslike f}}°F</span>
                      </span>
                  </div>
                </div>
             </div>
             <div class="row">
             <h3>Forecast:</h3>
             <div class="col-md-2" ng-repeat="forecastday in
weather.forecast.simpleforecast.forecastday">
                  <div>
                    <h4>{{forecastday.date.weekday}}</h1>
                  </div>
                  <div>
                    <img alt="{{forecastday.conditions}}"
src="{{forecastday.icon_url}}">
                  </div>
                  <div style="color: #fe9a3b;">
                      <span style="color:
#fe9a3b;">{{forecastday.high.fahrenheit}}°F/{{forecastday.low.fahrenheit}}°F
/span>
                  </div>
            </div>
             </div>
        </div>
    </div>
</div>
</div>
```

# Ajax Proxy

We cannot directly make an Ajax call to another domain as browsers do not allow cross site scripting for security reasons. Portal has a feature called "Ajax proxy" that allows this to happen. It just needs some configuration.

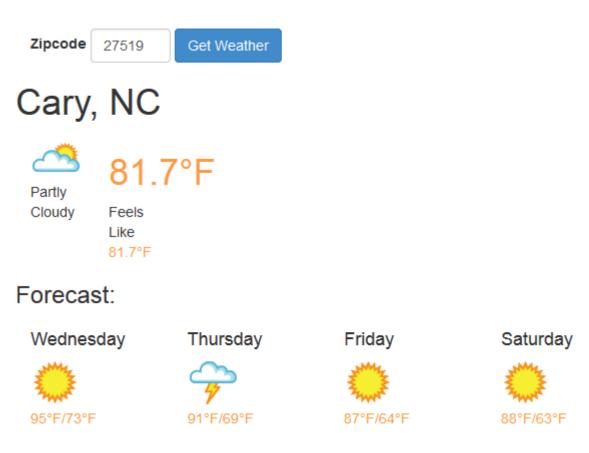
Copy "proxy-config.xml" from your Portals "IBM\WebSphere\wp\_profile\config\cells\\applications\AJAX Proxy Configuration.ear\deployments\AJAX Proxy Configuration\wp.proxy.config.war\WEB-INF" directory and add the following policy.

Run the following command:

```
IBM\WebSphere\wp_profile\ConfigEngine>ConfigEngine.bat checkin-wp-proxy-
config -DProxyConfigFileName=C:\IBM\proxy-config.xml
```

C:\IBM\proxy-config.xml is your updated file.

### **Final output:**



# **Features Coming Soon**

There are some NEW features that IBM plans to release soon:

- **1.** Upload zip files: In the next version you should be able to upload a zip file with multiple IS, CSS and HTML files.
- 2. Copy existing scripts: You can copy existing scripts from a different project and update

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them as required.

**3.** WebDav entry point: You should be able to update your files connecting to a WebDav entry point. This should be handy if you use any tool like <u>Brackets</u> to edit your code or store the files in source repository.

## References

#### **Greenhouse Script Portlet URL:**

 $\label{eq:https://greenhouse.lotus.com/plugins/plugincatalog.nsf/assetDetails.xsp?action=editDocument& nt&documentId=DDB5C467D991413285257C67002476E0 \\ \end{tabular}$ 

#### **Script Portlet Sample:**

http://openntf.org/main.nsf/project.xsp?r=project/Script%20Portlet%20Samples%20for%20I BM%20WebSphere%20Portal/summary

#### **Script Portlet Webinar:**

https://developer.ibm.com/social/2014/05/05/webinar-replay-developing-portlets-using-htmlcss-javascript/

#### **Script Portlet Presentation:**

http://www.slideshare.net/IBMSBT/script-portlet-v30#

#### **Sample Weather Service:**

http://www.wunderground.com/weather/api/d/docs?d=data/index

#### AngularJS:

https://angularjs.org/

#### AngularJS Video Tutorial:

https://www.udemy.com/angularjs-jumpstart/?couponCode=AngularJSJumpStart40

#### Fuente

http://www.prolifics.com/in/blog/introduction-script-portlet-using-angularjs

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